

Tournament Format

Double-Elimination Bracket Guaranteed 2-3 games

MNASE HOOP Day Policies & Regulations:

1. All players must have the same jersey color, with their individual numbers on the back. The top listed team on the bracket is the home team and the home team will wear lighter color jersey.
2. 5-minute warm-ups – Time permitting - Clock starts immediately.
3. Games will be played as scheduled. Game time is forfeit time.
4. A team must have four players to start a game and three players to finish. Once a team is down to two players regardless of the score, the game is over and the team with two players loses.
5. All 9U Divisions will use a 27.5" ball. An intermediate-sized ball (28.5) will be used for all girl's divisions as well as Boys 11U and 13U divisions. 15U and 17U Divisions will use a 29.5" ball.
6. Players must compete in their designated division. Teams/Players in a lower grade may participate in an older division, however players may only participate on one team (listed on one team's roster) throughout the entirety of the HOOP Day Tournament.
7. Teams may be responsible for supplying a scorekeeper or someone to run the clock, we ask that you bring someone to run the scoreboard or track stats, they will receive free admission and/or a refunded admission if asked. We will try our best to provide someone to fulfill these positions.
8. Coaches must check-in at the registration table. A maximum of 2 coaches will be allowed free admission.
9. Teams should arrive at least 20 minutes before game time. Remember there is a 5-minute grace period for all teams after the warmups have been started.
10. No refunds within 10 days of the tournament. MNASE Basketball is not financially responsible for forfeits or weather conditions that cause game cancellations. The tournament expenses must be paid in advance and/or at the time of registration.
11. There is a \$10 admission charge for adults and children ages 5+ (coaches are free – max 2 per team).

MNASE HOOP Day Location and Other Information:

All tournaments with 8 teams participating will be played at Saint Cloud State University located at 720 4th Avenue South St. Cloud, MN 56301.

Trophies and Medals - Medals will be provided to players and Coaches will receive a trophy.

- 1st Place teams will receive a Gold Trophies and Medals
- 2nd Place teams will receive Silver Trophies and Medals
- 3rd Place teams will receive Bronze Trophies and Medals.

Tournament Rules

Tournament Rules – Local state interscholastic rules are used with the following exceptions:

1. Length of Game: Two 16-minute halves with running clock – clock stops during the last minute of the 1st half and the last half.
2. 2 minutes of the 2nd half. The clock will also stop on time-outs, injuries and whenever the game is delayed (wet surface, ball stuck on the rim, referee discussions, etc.).
3. Timeouts: Three 1-minute timeouts per game, to be used in either half of the game. One additional timeout for overtime period. Any calls for a time-out after your limit will result in the other team shooting 2 free throws.
4. Overtime: If teams are tied at the end of regulation, the overtime period will for 3 minutes. Second over times will be sudden death, first bucket wins.
5. All defenses are allowed, including zone & full-court press. No press or half-court trapping after a 20-point lead.
6. Defense: 9U and 11U divisions must play person-to-person defense (no trapping), full-court press is only allowed during the last 2 minutes of each half. Full Court and Pressing is allowed in 13U, 15U and 17U divisions, except when there is a 20-point lead.
7. The clock will continue to run if there is a 20-point lead.
8. Pools and brackets will be random and based.
9. Player fouls and team fouls will be played under the MSHSL rules. This includes bonus and super bonus.
10. Technical Fouls: All technical fouls are an automatic 2 points and lose of ball possession.
11. Two technical fouls on a player or coach will result in immediate ejection and a suspension for the following game. The coach or player must leave the bench/game area immediately and may no longer participate in any way, may view game as a spectator.
12. Unsportsmanlike Conduct: In the event that a coach has been issued 2 technical fouls and will not leave the bench area, he/she will have to leave the building immediately or his/her team will be disqualified. The coach will not be allowed to coach any of the remaining games in the tournament.
13. Coaches are responsible for all their team members. Abuse of officials by team members may result in technical fouls being called on the coach or ejection from the premises. Any unbecoming conduct, fighting, or use of profanity will result in a technical foul, ejection from the tournament facility, or elimination from the tournament or league (without refund). Teams waiting for tournament games have designated spots on the bleachers.
14. The referees/game officials have full authority on the court. Protests will not be allowed.
15. The Tournament Director or Site Director has the final authority on all rules and interpretations.